

Málaga, 22 de noviembre de 2008

Informe Ejecutivo

TÍTULO: MULTIOBJ-1.3 Speed-constrained Multi-objective PSO (SMPSO)

RESUMEN: En este documento se describe SMPSO, un nuevo algoritmo multi-objetivo basado en la optimización mediante cúmulos de partículas. SMPSO toma como punto de partida a OMOPSO, otro algoritmo PSO para optimización multi-objetivo, e incorpora un mecanismo para limitar la velocidad máxima que puede tomar cada partícula. Para comparar su rendimiento, se presenta una comparativa con cuatro algoritmos que conforman el estado del arte actual: NSGA-II, SPEA2, MOCell, AbYSS y OMOPSO. Esta comparativa se ha realizado en la base de tres indicadores de calidad (Epsilon, Spread e Hypervolume) y velocidad de los algoritmos convergiendo hacia el frente óptimo sobre un benchmark compuesto de 12 problemas configurados con dos objetivos.

OBJETIVOS:

1. Diseño de un nuevo algoritmo multi-objetivo basado optimización mediante cúmulo de partículas.
2. Inclusión de un mecanismo de restricción de velocidad de las partículas para evitar movimientos erróneos.
3. Comparar la calidad de las soluciones obtenidas y la velocidad de convergencia de SMPSO con respecto a los algoritmos de optimización que conforman el estado del arte.

CONCLUSIONES:

1. SMPSO es capaz de mejorar las soluciones obtenidas por NSGA-II, SPEA2, OMOPSO, MOCell y AbYSS de acuerdo a las pruebas realizadas, caracterizadas por:
 - (a) Benchmark compuesto de 12 problemas bi-objetivo (ZDT y DTLZ).
 - (b) Indicadores de calidad: Epsilon, Spread e Hypervolume.
2. SMPSO es capaz de converger más rápido al frente de soluciones óptimas que el resto de los algoritmos en el benchmark de problemas usados.

RELACIÓN CON ENTREGABLES:

Málaga, November 22nd, 2008

Executive Summary

TITLE: MULTIOBJ-1.3: Speed-constrained Multi-objective PSO (SMPSO)

ABSTRACT: This document is aimed at describing SMPSO, a new PSO-based multi-objective metaheuristic. SMPSO takes OMOPSO (another PSO multi-objective metaheuristic) as starting point, and incorporates a mechanism to limit the maximum velocity that each particles can take. In order to assessing its performance, it is compared again five state-of-the-art multi-objective metaheuristics: NSGA-II, SPEA2, MOCeII, AbYSS, and OMOPSO. This comparison has been made on the basis of three quality indicators (Epsilon, Spread, and HV), and the convergence speed of the algorithms when converging towards the optimal Pareto front. We have used a benchmark composed of 12 problems configured with two objectives.

GOALS:

1. To design a new multi-objective PSO-based algorithm.
2. To include a velocity constriction mechanism to prevent erratic movements of the particles.
3. To compare the quality of the obtained solutions, and the convergence speed of SMPSO against five state-of-the-art metaheuristics.

CONCLUSIONS:

1. A new PSO-based multi-objective algorithm incorporating a velocity restriction mechanism has been designed.
2. SMPSO outperforms NSGA-II, SPEA2, OMOPSO, MOCeII, and AbYSS in the following context:
 - (a) Benchmark composed of 12 problems configured with two objectives.
 - (b) Quality Indicators: Epsilon, Spread, and Hypervolume.
3. SMPSO is faster than NSGA-II, SPEA2, OMOPSO, MOCeII, and AbYSS when converging towards the optimal Pareto front in the benchmark of problems evaluated.

**RELATION WITH
DELIVERABLES:**

MULTIOBJ-1.3 Speed-constrained Multi-objective PSO (SMPSO)

DIRICOM

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1 Introduction

Particle Swarm Optimization (PSO) is a bio-inspired metaheuristic mimicking the social behavior of bird flocking or fish schooling [8] which has become very popular to solve multi-objective optimization problems. Since the first attempt proposed by Moore and Chapman in 1999 to extend it to multi-objective optimization [10], more than thirty different proposals of Multi-Objective Optimization PSOs (MOPSOs) have been reported in the specialized literature [14].

In [5], we analyzed the performance of six MOPSOs representative of the state-of-the-art and concluded that all of them are unable to solve some multi-frontal problems satisfactorily (e.g., ZDT4). We studied this issue in more depth, and found that the velocity of the particles in these algorithms can become too high, resulting in erratic movements towards the upper and lower limits of the positions of the particles. This is an example of the so-called “swarm explosion” [1], and it can be prevented by using a velocity constriction mechanism [1]. Thus, taking OMOPSO (the most salient algorithm from the MOPSOs studied in [5]) as our starting point, we developed a new algorithm called SMPSO (Speed-constrained Multi-objective PSO), which incorporates a velocity constriction procedure. The preliminary experiments carried out by the authors, showed that SMPSO could solve the problems where the other MOPSOs had difficulties. SMPSO was also compared with respect to NSGA-II [3] and OMOPSO [15], achieving competitive results.

In this report our motivation is twofold. First, we want to compare SMPSO with five state-of-the-art multi-objective optimization algorithms in a typical study consisting in assessing the performance of the techniques by applying three quality indicators (additive epsilon, spread, and hypervolume) after 25,000 function evaluations. The selected algorithms are: two genetic algorithms, NSGA-II [3] and SPEA2 [17]; a scatter search approach, AbYSS [13]; a cellular genetic algorithm, MO-Cell [12], and OMOPSO [15]. Our second goal is to study the convergence speed of SMPSO to determine how fast it is compared with the five aforementioned algorithms. We follow the approach taken in [11], in which a stopping condition based on achieving the 98% of the hypervolume of the true Pareto front is adopted.

2 SMPSO

In this section, we describe our approach detailing the velocity constriction mechanism, the pseudocode of SMPSO, and the differences with respect to OMOPSO (the algorithm which SMPSO is based on).

2.1 Velocity Constriction Approach

In a PSO algorithm, each potential solution to the problem is called *particle* and the population of solutions is called *swarm*. A basic PSO updates the particle \vec{x}_i at the generation t with the formula:

$$\vec{x}_i(t) = \vec{x}_i(t-1) + \vec{v}_i(t) \quad (1)$$

where the factor $\vec{v}_i(t)$ is known as velocity and is given by

$$\vec{v}_i(t) = w \cdot \vec{v}_i(t-1) + C_1 \cdot r_1 \cdot (\vec{x}_{p_i} - \vec{x}_i) + C_2 \cdot r_2 \cdot (\vec{x}_{g_i} - \vec{x}_i) \quad (2)$$

In this formula, \vec{x}_{p_i} is the best solution that \vec{x}_i has viewed, \vec{x}_{g_i} is the best particle (also known as the *leader*) that the entire swarm has viewed, w is the inertia weight of the particle and controls the trade-off between global and local experience, r_1 and r_2 are two uniformly distributed random numbers in the range $[0, 1]$, and C_1 and C_2 are specific parameters which control the effect of the personal and global best particles.

In order to control the particle’s velocity, instead of using upper and lower parameter values which limit the step size of the velocity, we have adopted a *constriction coefficient* (Eq. 3) obtained from the constriction factor χ originally developed by Clerc and Kennedy (Eq. 2) in [1].

$$\chi = \frac{2}{2 - \varphi - \sqrt{\varphi^2 - 4\varphi}} \quad (3)$$

where

$$\varphi = \begin{cases} C_1 + C_2 & \text{if } C_1 + C_2 > 4 \\ 1 & \text{if } C_1 + C_2 \leq 4 \end{cases} \quad (4)$$

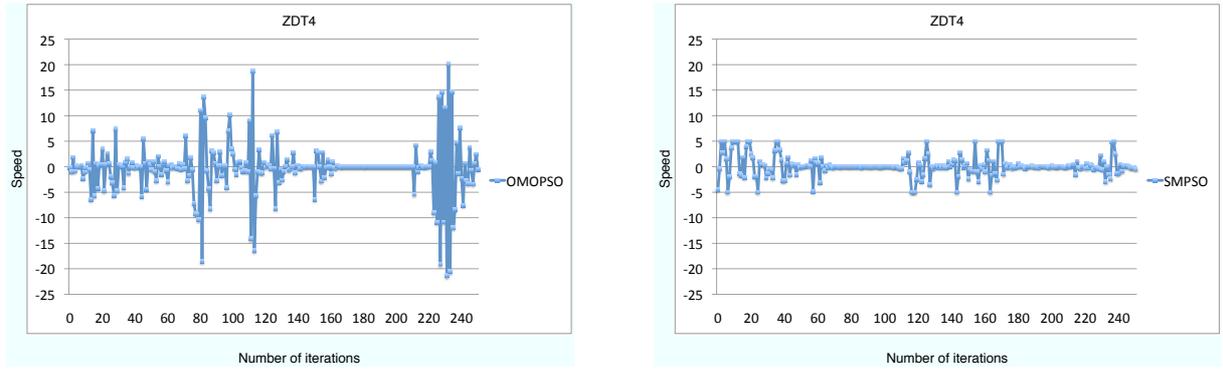


Figure 1: Velocity value of the second variable of OMOPSO (left) and SMPSO (right) when solving ZDT4.

In addition, we introduce a mechanism in such a way that the accumulated velocity of each variable j (in each particle) is further bounded by means of the following *velocity constriction* equation:

$$v_{i,j}(t) = \begin{cases} \text{delta}_j & \text{if } v_{i,j}(t) > \text{delta}_j \\ -\text{delta}_j & \text{if } v_{i,j}(t) \leq -\text{delta}_j \\ v_{i,j}(t) & \text{otherwise} \end{cases} \quad (5)$$

where

$$\text{delta}_j = \frac{(\text{upper_limit}_j - \text{lower_limit}_j)}{2} \quad (6)$$

Summarizing the procedure, the velocity of the particles are calculated according to Eq. 2; the resulting velocity is then multiplied by the constriction factor (Eq. 3) and the resulting value is constrained by using Eq. 5.

To illustrate the effect of the adopted velocity constriction scheme, we include in Fig. 1 (left) the trace of the velocity of the second variable in one uniformly random chosen particle in OMOPSO when facing the solution of ZDT4 in 250 iterations [5]. We can observe that the velocity values alternate from very high to very low values in some points of the execution. Let us note that the limits of the second variable in ZDT4 are $[-5, +5]$, and the velocity takes values higher than ± 20 . As a consequence, the position of the particle variable takes limit values, which does not contribute to the search. Fig. 1 (right) depicts the same trace in SMPSO, where we can observe that the velocity is constrained within $[-5, +5]$, and thus, the particle is effectively moving through the search space.

2.2 Pseudocode of the Proposed Algorithm

Algorithm 1 shows the pseudocode of SMPSO. It starts by initializing the swarm (Line 1), which includes the position, velocity, and p (individual best) of the particles. The leaders archive is initialized with the non-dominated solutions in the swarm (Line 2). Then, the main loop of the algorithm is executed for a maximum number of iterations. The velocities and positions of the particles are calculated first (Lines 5 and 6) and a mutation operator is applied with a given probability (Line 7). The resulting particles are evaluated (Line 8) and both the particle's memory and the leaders archive are updated (Lines 9 and 10). The algorithm returns the leaders archive as the approximation set found (Line 13).

Algorithm 1 Pseudocode of our proposed SMPSO

```

1: initializeSwarm()
2: initializeLeadersArchive()
3: generation = 0
4: while generation < maxGenerations do
5:   computeSpeed() // Eqs. 2 - 6
6:   updatePosition() // Eq. 1
7:   mutation() // Turbulence
8:   evaluation()
9:   updateLeadersArchive()
10:  updateParticlesMemory()
11:  generation ++
12: end while
13: returnLeadersArchive()
    
```

Given that the leaders archive can become full, we use the crowding distance of NSGA-II to decide which particles must remain in it. As turbulence operator, we have chosen the polynomial mutation operator [2]. To choose the *pbest* particle to apply Eq. 2, we take two solutions from the leaders archive randomly and the one having the largest crowding distance to its nearest neighbors in the archive is selected.

Table 1: Median and Interquartile Range of the Epsilon indicator ($I_{\epsilon+}^1$)

Problem	NSGA-II \tilde{x}_{IQR}	SPEA2 \tilde{x}_{IQR}	OMOPSO \tilde{x}_{IQR}	AbYSS \tilde{x}_{IQR}	MOCcell \tilde{x}_{IQR}	SMPSO \tilde{x}_{IQR}
ZDT1	1.37e - 02 _{3.0e-03}	8.69e - 03 _{1.1e-03}	6.36e - 03 _{5.1e-04}	7.72e - 03 _{1.8e-03}	6.23e - 03 _{4.1e-04}	5.39e - 03 _{2.6e-04}
ZDT2	1.28e - 02 _{2.3e-03}	8.73e - 03 _{1.4e-03}	6.19e - 03 _{5.4e-04}	7.10e - 03 _{1.6e-03}	5.57e - 03 _{3.0e-04}	5.33e - 03 _{1.7e-04}
ZDT3	8.13e - 03 _{1.9e-03}	9.72e - 03 _{1.9e-03}	1.32e - 02 _{7.7e-03}	6.10e - 03 _{3.1e-01}	5.66e - 03 _{7.5e-04}	5.10e - 03 _{7.3e-04}
ZDT4	1.49e - 02 _{3.0e-03}	3.42e - 02 _{7.9e-02}	5.79e + 00 _{4.3e+00}	1.14e - 02 _{4.2e-03}	8.17e - 03 _{2.3e-03}	6.02e - 03 _{4.3e-04}
ZDT6	1.47e - 02 _{2.8e-03}	2.42e - 02 _{5.2e-03}	4.65e - 03 _{4.2e-04}	5.06e - 03 _{3.9e-04}	6.53e - 03 _{5.6e-04}	4.43e - 03 _{3.0e-04}
DTLZ1	7.13e - 03 _{1.6e-03}	5.89e - 03 _{2.8e-03}	1.92e + 01 _{1.1e+01}	5.85e - 03 _{5.5e-03}	4.02e - 03 _{1.5e-03}	2.97e - 03 _{2.0e-04}
DTLZ2	1.11e - 02 _{2.7e-03}	7.34e - 03 _{1.1e-03}	6.72e - 03 _{9.1e-04}	5.39e - 03 _{4.6e-04}	5.09e - 03 _{2.8e-04}	5.17e - 03 _{2.6e-04}
DTLZ3	1.04e + 00 _{1.2e+00}	2.28e + 00 _{1.9e+00}	8.86e + 01 _{9.5e+01}	1.66e + 00 _{1.6e+00}	7.91e - 01 _{1.9e+00}	5.39e - 03 _{8.5e-04}
DTLZ4	1.13e - 02 _{9.9e-01}	7.66e - 03 _{9.9e-01}	3.18e - 02 _{1.0e-02}	5.39e - 03 _{3.0e-04}	5.74e - 03 _{9.9e-01}	5.39e - 03 _{3.6e-04}
DTLZ5	1.05e - 02 _{2.5e-03}	7.47e - 03 _{1.2e-03}	6.62e - 03 _{8.9e-04}	5.36e - 03 _{5.2e-04}	5.08e - 03 _{3.2e-04}	5.24e - 03 _{3.0e-04}
DTLZ6	4.39e - 02 _{3.4e-03}	3.03e - 01 _{5.3e-02}	5.36e - 03 _{4.8e-04}	9.50e - 02 _{4.7e-02}	4.16e - 02 _{3.8e-02}	5.08e - 03 _{2.5e-04}
DTLZ7	1.04e - 02 _{2.8e-03}	9.09e - 03 _{1.4e-03}	7.13e - 03 _{6.8e-04}	5.51e - 03 _{9.6e-04}	5.19e - 03 _{1.0e-03}	4.95e - 03 _{2.8e-04}

Table 2: Median and Interquartile Range of the Spread indicator

Problem	NSGA-II \tilde{x}_{IQR}	SPEA2 \tilde{x}_{IQR}	OMOPSO \tilde{x}_{IQR}	AbYSS \tilde{x}_{IQR}	MOCcell \tilde{x}_{IQR}	SMPSO \tilde{x}_{IQR}
ZDT1	3.70e - 01 _{4.2e-02}	1.52e - 01 _{2.2e-02}	1.00e - 01 _{1.4e-02}	1.05e - 01 _{2.0e-02}	7.64e - 02 _{1.3e-02}	7.34e - 02 _{1.7e-02}
ZDT2	3.81e - 01 _{4.7e-02}	1.55e - 01 _{2.7e-02}	9.45e - 02 _{1.8e-02}	1.07e - 01 _{1.8e-02}	7.67e - 02 _{1.4e-02}	7.14e - 02 _{1.5e-02}
ZDT3	7.47e - 01 _{1.8e-02}	7.10e - 01 _{7.5e-03}	7.35e - 01 _{5.2e-02}	7.09e - 01 _{9.7e-03}	7.04e - 01 _{6.2e-03}	7.05e - 01 _{6.3e-03}
ZDT4	4.02e - 01 _{5.8e-02}	2.72e - 01 _{1.6e-01}	8.78e - 01 _{5.2e-02}	1.27e - 01 _{3.5e-02}	1.10e - 01 _{2.8e-02}	9.14e - 02 _{1.7e-02}
ZDT6	3.56e - 01 _{3.6e-02}	2.28e - 01 _{2.5e-02}	8.78e - 02 _{1.2e+00}	8.99e - 02 _{1.4e-02}	9.33e - 02 _{1.3e-02}	7.02e - 02 _{4.4e-02}
DTLZ1	4.03e - 01 _{6.1e-02}	1.81e - 01 _{9.8e-02}	7.77e - 01 _{1.1e-01}	1.40e - 01 _{1.7e-01}	1.05e - 01 _{3.6e-02}	6.88e - 02 _{1.3e-02}
DTLZ2	3.84e - 01 _{3.8e-02}	1.48e - 01 _{1.6e-02}	1.81e - 01 _{2.3e-02}	1.09e - 01 _{1.9e-02}	1.08e - 01 _{1.7e-02}	1.28e - 01 _{1.8e-02}
DTLZ3	9.53e - 01 _{1.6e-01}	1.07e + 00 _{1.6e-01}	7.90e - 01 _{1.1e-01}	7.55e - 01 _{4.5e-01}	7.45e - 01 _{5.5e-01}	1.35e - 01 _{3.1e-02}
DTLZ4	3.95e - 01 _{6.4e-01}	1.48e - 01 _{8.6e-01}	6.77e - 01 _{7.9e-02}	1.08e - 01 _{1.8e-02}	1.23e - 01 _{9.0e-01}	1.14e - 01 _{1.9e-02}
DTLZ5	3.79e - 01 _{4.0e-02}	1.50e - 01 _{1.9e-02}	1.77e - 01 _{2.6e-02}	1.10e - 01 _{2.0e-02}	1.09e - 01 _{1.7e-02}	1.27e - 01 _{2.0e-02}
DTLZ6	8.64e - 01 _{3.0e-01}	8.25e - 01 _{9.3e-02}	1.18e - 01 _{1.7e-02}	2.31e - 01 _{6.3e-02}	1.50e - 01 _{4.3e-02}	1.10e - 01 _{2.0e-02}
DTLZ7	6.23e - 01 _{2.5e-02}	5.44e - 01 _{1.3e-02}	5.21e - 01 _{6.8e-03}	5.19e - 01 _{1.3e-03}	5.19e - 01 _{2.9e-02}	5.19e - 01 _{5.1e-04}

3 Experimentation

The benchmarking problems chosen to evaluate the six algorithms have been the ZDT (Zitzler-Deb-Thiele) [16] and DTLZ (Deb-Thiele-Laumanns-Zitzler) [4] test suites. The DTLZ problems have been used with their bi-objective formulation. For assessing the performance of the algorithms, we have considered three quality indicators: additive unary epsilon indicator ($I_{\epsilon+}^1$) [9], spread (Δ) [3], and hypervolume (HV) [18]. The two first indicators measure, respectively, the convergence and the diversity of the resulting Pareto fronts, while the last one measures both convergence and diversity. To measure the convergence speed, the algorithms are executed until reaching a maximum of one million function evaluations, and they stop when they find an approximation set whose hypervolume is equal or greater than the 98% of the hypervolume of the true Pareto front of the problem being solved [11]. It is considered that an algorithm succeeded when it stops before performing one million of evaluations.

To assess the search capabilities of the algorithms, we have performed 100 independent runs of each experiment, and we have obtained the median, \tilde{x} , and interquartile range, IQR , as measures of location (or central tendency) and statistical dispersion, respectively. Since we are dealing with stochastic algorithms and we want to provide the results with statistical confidence, we have also included a testing phase which allows us to perform a multiple comparison of samples [7]. We have used the `multcompare` function provided by Matlab[©] for that purpose. We always consider a confidence level of 95% (i.e., significance level of 5% or p -value below 0.05) in the statistical tests. For the sake of a better understanding, the best result for each problem has a gray colored background and the second best one has a clearer grey background.

4 Computational Results

In this section, we analyze first the quality of the obtained Pareto fronts after 25,000 function evaluations, to further discuss the convergence speed results.

4.0.1 Quality of the Approximated Fronts

Table 1 includes the $I_{\epsilon+}^1$ values of the resulting approximated fronts computed by all the algorithms. The grey colored background in the SMPSO column clearly shows that this new proposal can be considered as the algorithm that has produced the fronts closest to the true Pareto front. Indeed, SMPSO has reached the lowest (best) values in nine out of twelve problems, and it has obtained the second best $I_{\epsilon+}^1$ values in the other three problems. The values yielded by MOCcell make this algorithm the second best performer concerning this indicator. An additional interesting fact that can be drawn from Table 1 emerges from the particular comparison between SMPSO and OMOPSO, our new proposal and its predecessor. This comparison, points out that the velocity constriction mechanism has endowed SMPSO with improved search capabilities that has allowed for a better convergence towards the true Pareto front (it has always obtained better indicator values than OMOPSO). This occurs specially in the ZDT4, DTLZ1, and DTLZ3 problems, where the resulting fronts of SMPSO have reached $I_{\epsilon+}^1$ values that are several

Table 3: Median and Interquartile Range of the Hypervolume indicator

Problem	NSGA-II \tilde{x}_{IQR}	SPEA2 \tilde{x}_{IQR}	OMOPSO \tilde{x}_{IQR}	ABySS \tilde{x}_{IQR}	MOCcell \tilde{x}_{IQR}	SMPSO \tilde{x}_{IQR}
ZDT1	6.59e - 01 _{4.4e-04}	6.60e - 01 _{3.9e-04}	6.61e - 01 _{1.5e-04}	6.61e - 01 _{3.2e-04}	6.61e - 01 _{2.5e-04}	6.62e - 01 _{5.3e-05}
ZDT2	3.26e - 01 _{4.3e-04}	3.26e - 01 _{8.1e-04}	3.28e - 01 _{2.5e-04}	3.28e - 01 _{2.8e-04}	3.28e - 01 _{4.3e-04}	3.29e - 01 _{4.7e-05}
ZDT3	5.15e - 01 _{2.3e-04}	5.14e - 01 _{3.6e-04}	5.10e - 01 _{3.8e-03}	5.16e - 01 _{3.5e-03}	5.15e - 01 _{3.1e-04}	5.16e - 01 _{1.2e-04}
ZDT4	6.56e - 01 _{4.5e-03}	6.51e - 01 _{1.2e-02}	•	6.55e - 01 _{6.0e-03}	6.59e - 01 _{3.0e-03}	6.61e - 01 _{1.6e-04}
ZDT6	3.88e - 01 _{2.3e-03}	3.79e - 01 _{3.6e-03}	4.01e - 01 _{1.5e-04}	4.00e - 01 _{1.9e-04}	3.97e - 01 _{1.1e-03}	4.01e - 01 _{7.9e-05}
DTLZ1	4.88e - 01 _{5.5e-03}	4.89e - 01 _{6.2e-03}	•	4.86e - 01 _{1.7e-02}	4.91e - 01 _{3.8e-03}	4.94e - 01 _{1.6e-04}
DTLZ2	2.11e - 01 _{3.1e-04}	2.12e - 01 _{1.7e-04}	2.10e - 01 _{4.5e-04}	2.12e - 01 _{6.5e-05}	2.12e - 01 _{4.5e-05}	2.12e - 01 _{1.3e-04}
DTLZ3	•	•	•	•	0.00e + 00 _{1.7e-01}	2.12e - 01 _{2.8e-04}
DTLZ4	2.09e - 01 _{2.1e-01}	2.10e - 01 _{2.1e-01}	1.96e - 01 _{6.1e-03}	2.11e - 01 _{5.9e-05}	2.11e - 01 _{2.1e-01}	2.10e - 01 _{1.3e-04}
DTLZ5	2.11e - 01 _{3.5e-04}	2.12e - 01 _{1.7e-04}	2.11e - 01 _{5.4e-04}	2.12e - 01 _{6.8e-05}	2.12e - 01 _{3.1e-05}	2.12e - 01 _{1.3e-04}
DTLZ6	1.75e - 01 _{3.6e-02}	9.02e - 03 _{1.4e-02}	2.12e - 01 _{4.4e-05}	1.11e - 01 _{4.1e-02}	1.61e - 01 _{4.2e-02}	2.12e - 01 _{8.4e-05}
DTLZ7	3.33e - 01 _{2.1e-04}	3.34e - 01 _{2.2e-04}	3.34e - 01 _{3.2e-04}	3.34e - 01 _{7.8e-05}	3.34e - 01 _{9.5e-05}	3.34e - 01 _{3.1e-05}

Table 4: Median and IQR of the Number of Evaluations Required by the Solvers To Reach 98% the HV of the true Pareto Front.

Problem	NSGA-II \tilde{x}_{IQR}	SPEA2 \tilde{x}_{IQR}	OMOPSO \tilde{x}_{IQR}	ABySS \tilde{x}_{IQR}	MOCcell \tilde{x}_{IQR}	SMPSO \tilde{x}_{IQR}
ZDT1	1.435e+04 8.0e+02	1.600e+04 1.1e+03	6.800e+03 2.0e+03	1.370e+04 1.6e+03	1.300e+04 1.2e+03	7.500e+03 3.0e+03
ZDT2	2.430e+04 1.8e+03	2.480e+04 1.9e+03	8.900e+03 3.6e+03	1.710e+04 2.8e+03	1.170e+04 4.0e+03	8.200e+03 3.4e+03
ZDT3	1.270e+04 9.0e+02	1.520e+04 1.0e+03	9.850e+03 2.7e+03	1.270e+04 2.0e+03	1.300e+04 1.3e+03	1.160e+04 5.4e+03
ZDT4	2.130e+04 5.0e+03	2.520e+04 6.0e+03	•	2.285e+04 1.1e+04	1.635e+04 5.0e+03	4.700e+03 1.2e+03
ZDT6	2.880e+04 1.2e+03	3.335e+04 1.0e+03	2.800e+03 1.5e+03	1.560e+04 1.2e+03	2.090e+04 1.3e+03	3.750e+03 1.3e+03
DTLZ1	2.515e+04 9.4e+03	2.400e+04 7.5e+03	•	2.375e+04 1.2e+04	2.015e+04 7.7e+03	5.300e+03 2.0e+03
DTLZ2	8.100e+03 1.2e+03	7.400e+03 8.0e+02	8.200e+03 3.1e+03	4.700e+03 9.0e+02	5.600e+03 9.0e+02	4.800e+03 1.3e+03
DTLZ3	1.180e+05 5.7e+04	1.000e+05 3.0e+04	•	1.194e+05 7.5e+04	6.735e+04 2.3e+04	8.500e+03 4.2e+03
DTLZ4	8.500e+03 1.4e+03	7.800e+03 5.0e+05	1.255e+04 3.8e+03	4.800e+03 7.5e+02	•	5.400e+03 1.4e+03
DTLZ5	7.950e+03 1.1e+03	7.500e+03 7.0e+02	8.450e+03 2.9e+03	4.650e+03 8.0e+02	5.800e+03 8.5e+02	5.250e+03 1.4e+03
DTLZ6	•	•	4.100e+03 1.5e+03	•	•	8.150e+03 5.1e+03
DTLZ7	1.360e+04 1.0e+03	1.585e+04 1.1e+03	6.150e+03 2.6e+03	1.060e+04 1.7e+03	1.110e+04 1.6e+05	5.500e+03 2.4e+03

orders of magnitude lower than those of OMOPSO. Most of the statistical differences between each pair of algorithms have been significant according to this indicator.

This means that the distribution of the values obtained in this indicator by both algorithms have been quite similar. The results of the Δ indicator are presented in Table 2. The values show that SMPSO has been the algorithm that better distributed the solutions along the Pareto front, reaching the best (lowest) indicator values in seven out of the twelve studied problems. MOCcell has been again the second best algorithm in terms of the solution spread out (three lowest values). The comparison between SMPSO and OMOPSO is of particular interest here as well, since the improvements are noticeable. Indeed, the indicator values of SMPSO have always been lower than those of OMOPSO being one order of magnitude lower in problems ZDT1, ZDT4, and DTLZ1. It is therefore clear that the velocity constriction mechanism has also allowed SMPSO to obtain better distributed approximation sets. In this case, results have also had statistical confidence in most cases, but between ABySS and MOCcell: considering this indicator, statistical differences between these two algorithms do not exist in seven out of the twelve problems evaluated.

The last indicator used to assess the quality of the resulting Pareto fronts is the Hypervolume (see Table 3). The “•” symbols in the table mean that all the non-dominated solutions of the obtained fronts have been so far away from the true Pareto front. These types of solutions have to be no longer considered to compute the HV values because the results would be otherwise unreliable. As a measure of both convergence and diversity, the reached HV values have confirmed the obtained values by the two previous indicators: the algorithms with better values in I_{ϵ}^1+ and Δ are also the ones with better values in HV. Thus, SMPSO has been the best algorithm also with respect to this indicator, and has obtained the best (higher) values in eight out of the twelve problems evaluated. MOCcell has been the second best algorithm: it has obtained the best value in two out of the twelve problems evaluated and the second best value in four problems. As to the comparison between SMPSO and OMOPSO, the last one has performed better than the former in all the evaluated problems except for DTLZ6, in which OMOPSO has yielded the best value. Tests have shown statistical confidence in most of the cases.

Summarizing this section, we can state that the velocity constriction mechanism allows SMPSO to be the best algorithm in the context of the problems, quality indicators, and parameterizations considered in our study. It is also noticeable that neither NSGA-II nor SPEA2 have produced approximated Pareto fronts whose quality indicators are the best or the second best in any of the evaluated problems.

4.1 Convergence Speed

Table 4 includes, for each multi-objective problem, the median and the IQR of the number of evaluations required by all the algorithms to reach 98% the HV value of the true Pareto front. The “•” symbol in some cells means that the given algorithm has been not able to reach such HV value in some (if not all) of the independent runs performed.

The first conclusion that can be drawn from the values in Table 4 is that the new proposal, SMPSO, is always either the fastest (in five out of the twelve problems) or the second fastest (the remaining seven problems) algorithm in reaching the target HV value. SMPSO has never failed at meeting the convergence criterion (i.e., never required more than 1,000,000 evaluations to reach 98% of the true Pareto front), while the others fail in at least one problem. This fact clearly shows the

enhanced exploration capabilities of SMPSO and its robustness for solving the studied problems. Of particular relevance is the comparison of OMOPSO and SMPSO, since the former has not been able to approximate fronts with the target HV in three problems (ZDT4, DTLZ1, and DTLZ3), whereas the latter can effectively achieve it. The results also show that, under this experimental setup, the two most well-known algorithms in the literature, NSGA-II and SPEA2, are outperformed by new proposals such as AbYSS, MOCcell, and particularly SMPSO. Indeed, both NSGA-II and SPEA2 require a number of function evaluation that is one order of magnitude greater than the fastest algorithms for eight out of the twelve considered problems. The differences between SMPSO and the other algorithms are statistically significant in most of the problems evaluated. As to the comparison between SMPSO and OMOPSO, no differences exist only in three out of the twelve evaluated problems according to the significance levels considered.

5 Conclusions

We have described SMPSO, a new multi-objective PSO algorithm which incorporates a velocity constriction mechanism. By using it, the maximum velocity of the particles is limited with the aim of enhancing the search capability of the technique. The new proposal has been evaluated using two benchmark families, ZDT and DTLZ, and it has been compared against five state-of-the-art multi-objective optimization algorithms: NSGA-II, SPEA2, OMOPSO, AbYSS, and MOCcell. The results have shown that SMPSO overcomes the limitations of the algorithms it has been compared with. Indeed, in the context of the experiments carried out, it is the most salient technique in terms of the quality of the approximations to the Pareto front found, and it is also the fastest converging towards the Pareto front in most of the studied problems. As part of our future work, we plan to study new schemes for updating the velocity of the particles, and to apply SMPSO to other benchmarks composed of rotated problems as well as of problems with more than two objectives.

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